



## Contract Services Required Course List

A = General Safety / IIPP	D = Fall Protection	HP2 = Harassment Prevention 2	O = Rough Terrain Forklift
A2 = Environmental Safety	D1 = Advanced Fall Protection	I = Respiratory Protection	O1 = Rough Terrain Recertification
B = Boom Lift / Scissor Lift	E = Hand and Power Tool Safety	J = Welding and Cutting	P = Hazard Communication
B2 = Boom/Scissor Lift Elec.	E2 = Fire Extinguisher Safety	K = Noise Exposure	R = Rigging Safety
B3 = Boom/Scissor Lift Grip	F = Scaffold Erection / Dismantling	L = Confined Space Safety	S = Firearm Safety
B5 = Traditional Insert Car Safety	G = Scaffold Use	L2 = Excavation and Trenching	V = Lighting Safety
C = Forklift	H = Bloodborne Pathogens	M = Lockout / Tagout	V2 = Workplace Electrical Safety
C1 = Forklift Recertification	HP1 = Harassment Prevention 1	N = Compressed Gas / Fuel Cylinders	Z1 = Location Safety

LOCAL	JOB DESCRIPTION/CLASSIFICATION	REQUIRED COURSES†	ADD'L REQUIRED TRAINING & TRAINING TIMELINE	
<b>40</b>	Electrical Maintenance A/C Splicer Wireman	A, A2, B, D, E, E2, G, HP1 (or HP2)†, I, J, K, L, L2, M, N, P, V2		
	Electronics	A, A2, B, D, E, E2, G, HP1 (or HP2)†, I, K, L, M, P, V2		
	Sound	A, A2, B, D, E, G, HP1 (or HP2)†, I, K, L, M, P		
	Production Van Operator	A, A2, B, C, D, E, E2, HP1, K, M, N, O, P, V	<b>C1 &amp; O1</b>	<b>timeline per individual</b>
	Hyphenate Electrician	A, A2, B, C, D, E, E2, G, HP1, I, J, K, L, L2, M, N, O, P, V2	<b>C1 &amp; O1</b>	<b>timeline per individual</b>
<b>44</b>	Construction Coordinator	A, A2, B, D, E, G, HP2, I, J, K, L, L2, N, P, R	<b>HP2</b>	<b>timeline per individual</b>
	Draper Greensman	A, A2, B, D, E, G, HP1 (or HP2)†, I, K, P		
	Property	A, A2, B, D, E, G, HP1 (or HP2)†, I, K, P, S		
	Property Master	A, A2, B, D, E, E2, G, HP2, I, K, P, S	<b>HP2</b>	<b>timeline per individual</b>
	Propmaker	A, A2, B, D, E, E2, G, HP1 (or HP2)†, I, J, K, L, N, P, R		
	Prop Shop	A, A2, B, D, E, E2, G, HP1 (or HP2)†, I, J, K, L, N, P, R		
	Set Decorator	A, A2, G, HP2	<b>HP2</b>	<b>timeline per individual</b>
	Sewing	A, A2, E, HP1 (or HP2)†		
	Special Effects	A, A2, B, D, E, E2, G, HP2, I, J, K, L, L2, N, P, R	<b>HP2</b>	<b>timeline per individual</b>
	Upholsterer Floorcover	A, A2, D, E, G, HP1 (or HP2)†, I, K, P		
	Welder Blacksmith	A, A2, B, D, E, E2, G, HP1 (or HP2)†, I, J, K, L, N, P		
	Welder Only	A, A2, B, D, E, E2, G, HP1 (or HP2)†, I, J, K, L, N, P		
<b>78</b>	Plumber	A, A2, B, E, E2, HP1 (or HP2)†, I, J, K, L, L2, M, N, P		
<b>80</b>	Grip	A, A2, B, B3, B5, D1, E, E2, F, HP1 (or HP2)†, I, K, P, R	<b>B* &amp; B3*</b> <b>R*</b> <b>D1* &amp; F*</b>	<b>11/01/18 - 02/28/19</b> <b>04/01/19 - 07/31/19</b> <b>09/01/19 - 12/21/19</b>
	Craft Service	A, A2, B, D, E, G, HP1 (or HP2)†, I, J, K, L, M, P		
	First Aid	A, A2, G, H, HP1 (or HP2)†, I, K, P	<b>H</b>	<b>timeline per individual</b>
	Marine Department		<b>A, A2, E, E2, G, H, I, J, K, M, N, P, R &amp; HP1 (or HP2)†</b>	<b>03/01/19 - 06/30/19</b>
<b>399</b>	Animal Handler Wrangler	A, A2, HP1 (or HP2)†		
	Auto Mechanic	A, A2, B, C, E, E2, HP1 (or HP2)†, N, O, P	<b>C1 &amp; O1</b>	<b>timeline per individual</b>
	Auto Services	A, A2, B, C, E, E2, HP1, N, O, P	<b>C1 &amp; O1</b>	<b>timeline per individual</b>
	Dispatcher	A, A2, B, C, HP1 (or HP2)†, N, O, P	<b>C1 &amp; O1</b>	<b>timeline per individual</b>
	Driver	A, A2, B, C, E2, HP1 (or HP2)†, N, O, P	<b>C1 &amp; O1</b>	<b>timeline per individual</b>
<b>399C</b>	Location Managers	A, A2, HP2, P, Z1	<b>HP2</b>	<b>timeline per individual</b>
	Assistant Location Managers	A, A2, HP1, P, Z1		
	Key Assistant Location Managers	A, A2, HP2, P, Z1	<b>HP2</b>	<b>timeline per individual</b>
<b>600</b>	Camera Operator	A, A2, B, B5, D, G, HP1 (or HP2)†, I, K, P		
	Director of Photography	A, A2, B5, G, HP2, I, P	<b>HP2</b>	<b>timeline per individual</b>
	Film Loader	A, A2, B, B5, D, G, HP1, I, K, P		
	Assistant Cameraman	A, A2, B, B5, D, G, HP1, I, K, P		
	Kodak Panavision Preview Op	A, A2, B, D, G, HP1 (or HP2)†, I, K, P		
	Still or Portrait Photographer	A, A2, D, G, HP1, I, K, P		
	Video Controller	A, A2, HP1		
Digital Imaging Technician (DIT) Digital Utility Person (DUP)	A, A2, B, B5, D, G, HP1, I, K, P			
<b>600P</b>	Publicist	A, A2, HP1 (or HP2)†		

\*Indicates Refresher Training

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<b>695</b>	Projectionist	A, A2, HP1 (or HP2)†		
	Y-7a Utility Sound Technician   Y-8 Micro Boom Operator Y-16a Production Sound/Video Trainee	A, A2, G, HP1, K		
	Y-7 Service Recorder/TV Engineer/Video Assist   Y-6 Maintenance Technician Y-9 Sound/Video Service Person III Y-13 Sound/Video Service Person II Y-16 Sound/Video Service Person I	A, A2, HP1, K		
	Y-1 Production Mixer   Y-3 Supervising Engineer Y-4 Operative Supervisor and/or Engineer	A, A2, HP2, K	<b>HP2</b>	<b>timeline per individual</b>
	Feature, Serial, Montage Editor	A, A2, HP2	<b>HP2</b>	<b>timeline per individual</b>
	Animation   Librarians   Shorts / Trailer Editor Technical Director   Vault	A, A2, HP1 (or HP2)†		
<b>700</b>	Assistant Editor Film Apprentices	A, A2, HP1		
	Operative Supervisor / Maintenance / VT Engineer Supervising Engineer	A, A2, HP2, K	<b>HP2</b>	<b>timeline per individual</b>
	Sound Effects Editors Music Film Editors	A, A2, HP1 (or HP2)†, K		
	Ser. Recorder / TV Engineer   Re-Recording Mixer Utility Sound Technician   Recordist   Microphone Boom Operator Maintenance Engineer   Loader   Dubbing Mach. Operator EY-16a Post Production Sound Dept. Trainee   Sound Service Person	A, A2, HP1, K		
	Film Technician	A, A2, HP1 (or HP2)†, P		
	<b>700S</b> Story Analyst	A, A2, HP1		
<b>705</b>	M. P. Costumer   Manufacturing Classifications Costumer Key Person	A, A2, HP1, I, P		
		A, A2, HP2, I, P	<b>HP2</b>	<b>timeline per individual</b>
<b>706</b> Make-Up   Hair Stylist	A, A2, HP1 (or HP2)†, I, P			
<b>724</b> Laborer	A, A2, B, C, D, E, E2, F, HP1 (or HP2)†, I, J, K, L, L2, P			
<b>728</b> Studio Electrician	A, A2, B, B2, B5, D1, E, E2, G, HP1 (or HP2)†, I, K, L, M, P, V			
<b>729</b> Painter   Signwriter	A, A2, B, D, E, G, HP1 (or HP2)†, I, K, N, P			
<b>755</b> Plasterer   Sculptor	A, A2, B, D, E, E2, G, HP1 (or HP2)†, I, K, N, P			
<b>800</b>	Illustrator   Matte Artist Title Artist	A, A2, HP1		
	Scenic Artist	A, A2, B, D, G, HP1, I, K, P		
	Art Director	A, A2, G, HP2	<b>HP2</b>	<b>timeline per individual</b>
	Assistant Art Director	A, A2, G, HP1		
	Set Designer   Model Maker Graphic Artist	A, A2, HP1, P	<b>A, A2, P &amp; HP1 (or HP2)†</b>	<b>03/01/19 – 06/30/19</b>
<b>839</b> Animation	HP1 (or HP2)†			
<b>871</b>	Script Supervisor	A, A2, G, HP1, I, K, P		
	Teleprompter Operator	A, A2, HP1		
	Production Office Coordinator   Assistant Production Office Coordinator	A, A2, HP2, Z1	<b>HP2</b>	<b>timeline per individual</b>
	Art Department Coordinator	A, A2, HP2	<b>HP2</b>	<b>timeline per individual</b>
	Script Coordinator		<b>A, A2 &amp; HP1 (or HP2)†</b>	<b>03/01/19 – 06/30/19</b>
<b>884</b> Writers' Room Assistant		<b>A, A2 &amp; HP1</b>	<b>03/01/19 – 06/30/19</b>	
<b>884</b> Studio Teacher	A, A2, HP2, P	<b>HP2</b>	<b>timeline per individual</b>	
<b>892</b>	Assistant Costume Designer	A, A2, HP1 (or HP2)†		
	Senior Costume Sketch Artist	A, A2, HP1		
	Costume Designer	A, A2, HP2	<b>HP2</b>	<b>timeline per individual</b>

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